



Art3D: Training-Free 3D Generation from Flat-Colored Illustration

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Do you still remember
what the world looked like when
you were a kid?



THAT?



THAT?



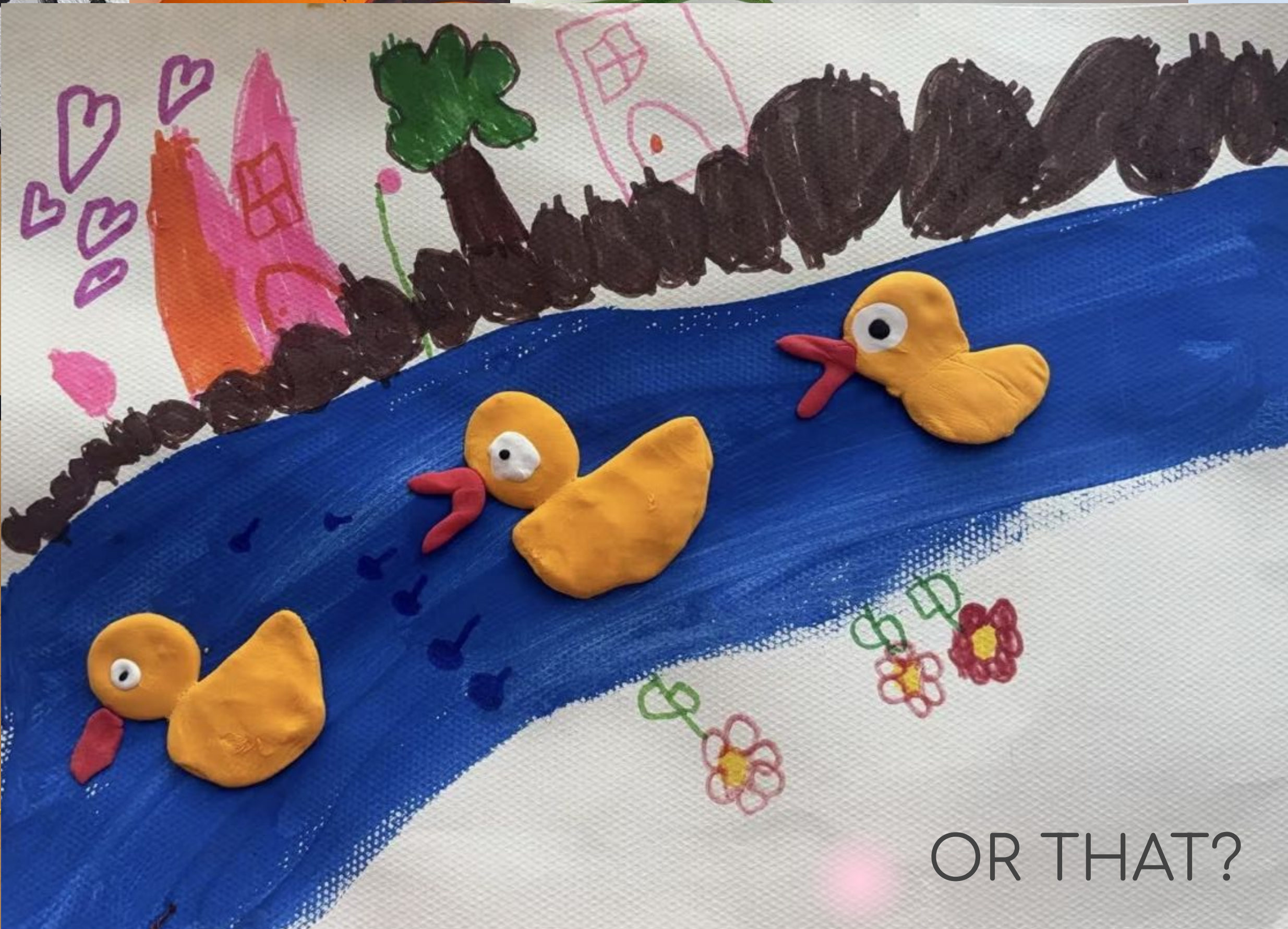
THAT?



THAT?



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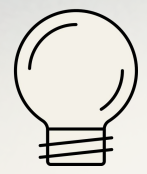


OR THAT?

What if we bring it to life?

Here it comes!





MOTIVATION

A common limitation of existing methods is their inability to handle flat-colored images that inherently lack a sense of 3D (hand drawings, painting, icons, cartoon-style designs). Yet, these types of images are among the most accessible and intuitive tools for users in visual art creation.



Input



Result



Input



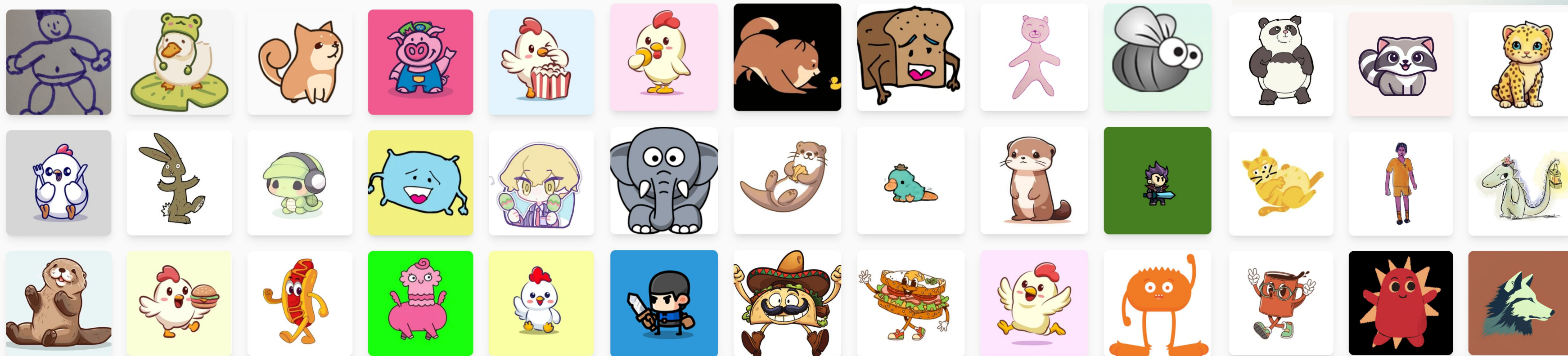
Result

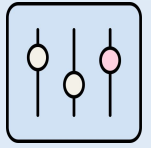




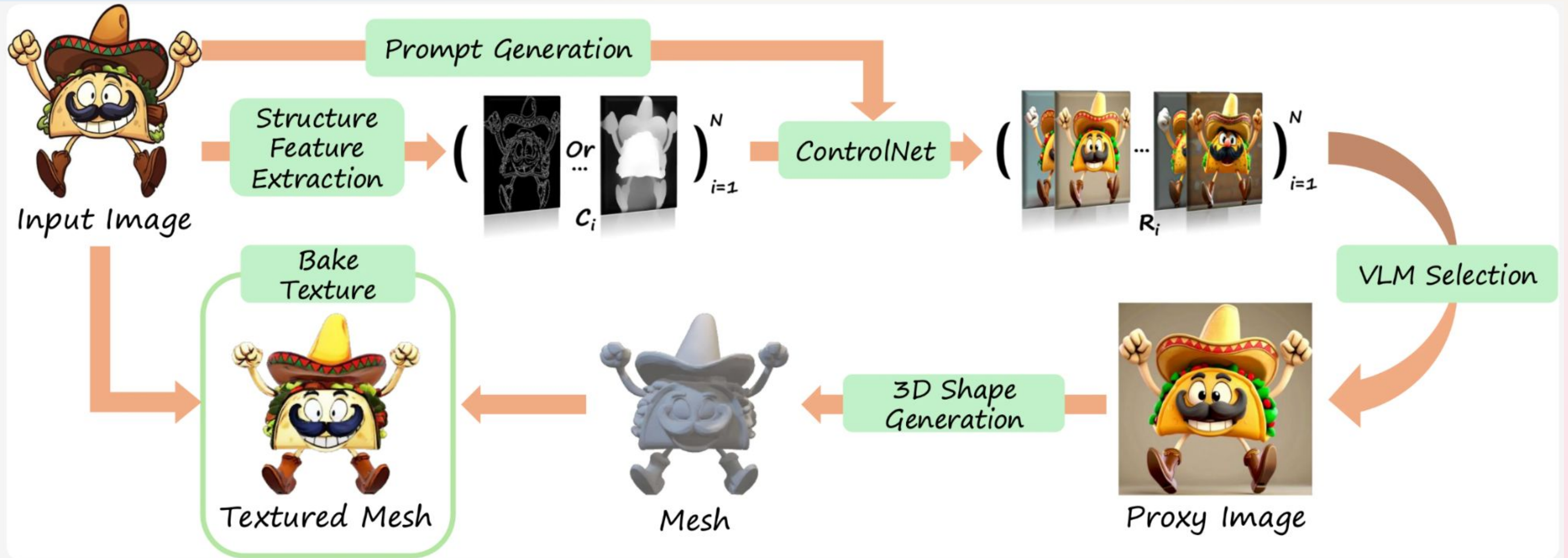
CONTRIBUTION

- We introduce **Art3D**, a training-free 3D generation pipeline designed for flat-colored images, enhancing the 3D illusion of the flat inputs.
- We curated a dataset called **Flat-2D**, consisting of over 100 hand-picked flat-colored images.



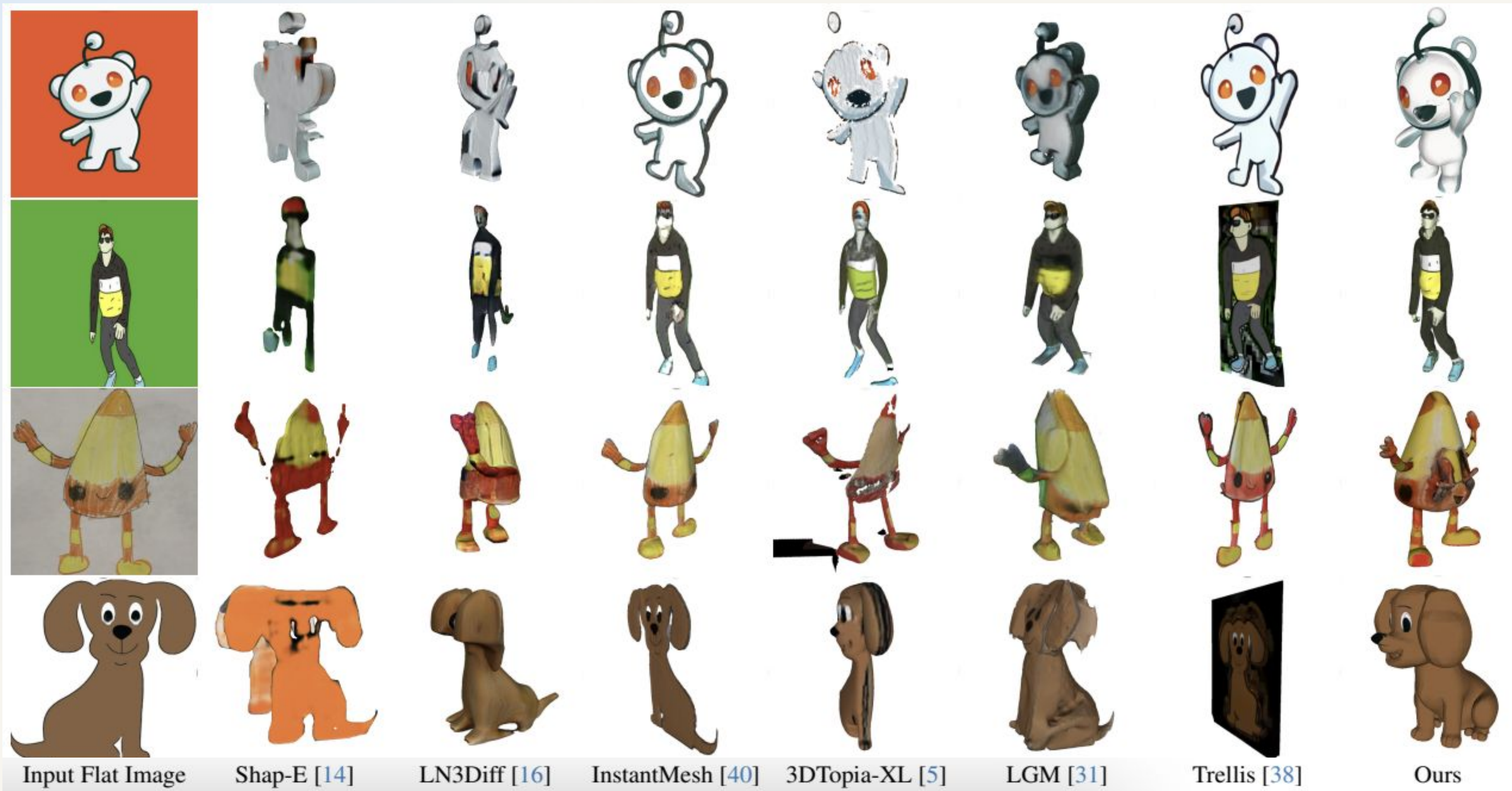


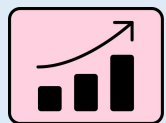
PIPELINE





RESULTS

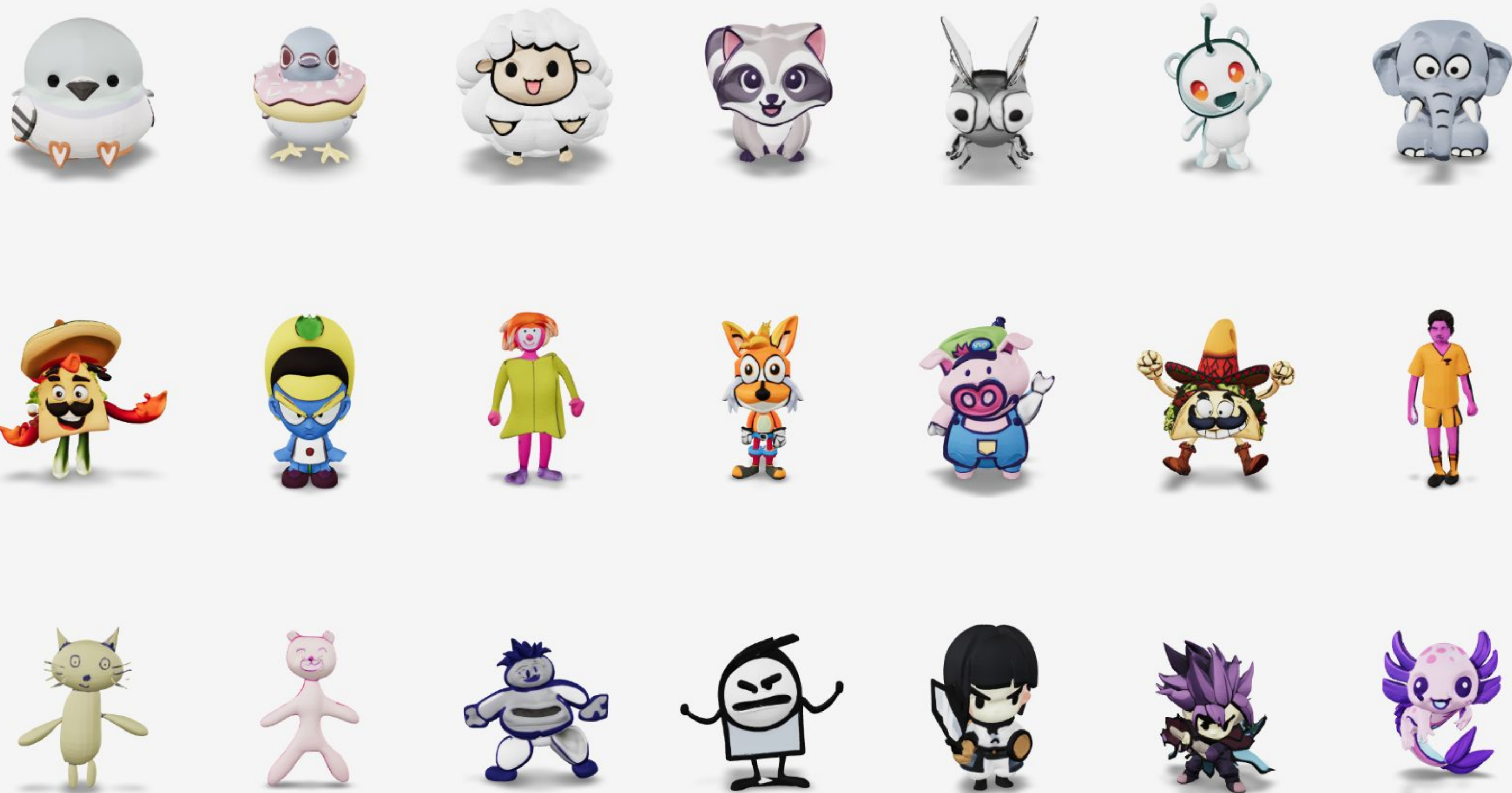




RESULTS



Interactive 3D Mesh Gallery



Available on our website: <https://joy-jy11.github.io/>

THANK YOU FOR LISTENING!



Crafted and presented by Jiayi Shen